



# Web Usage Guide

Version 1.62.4

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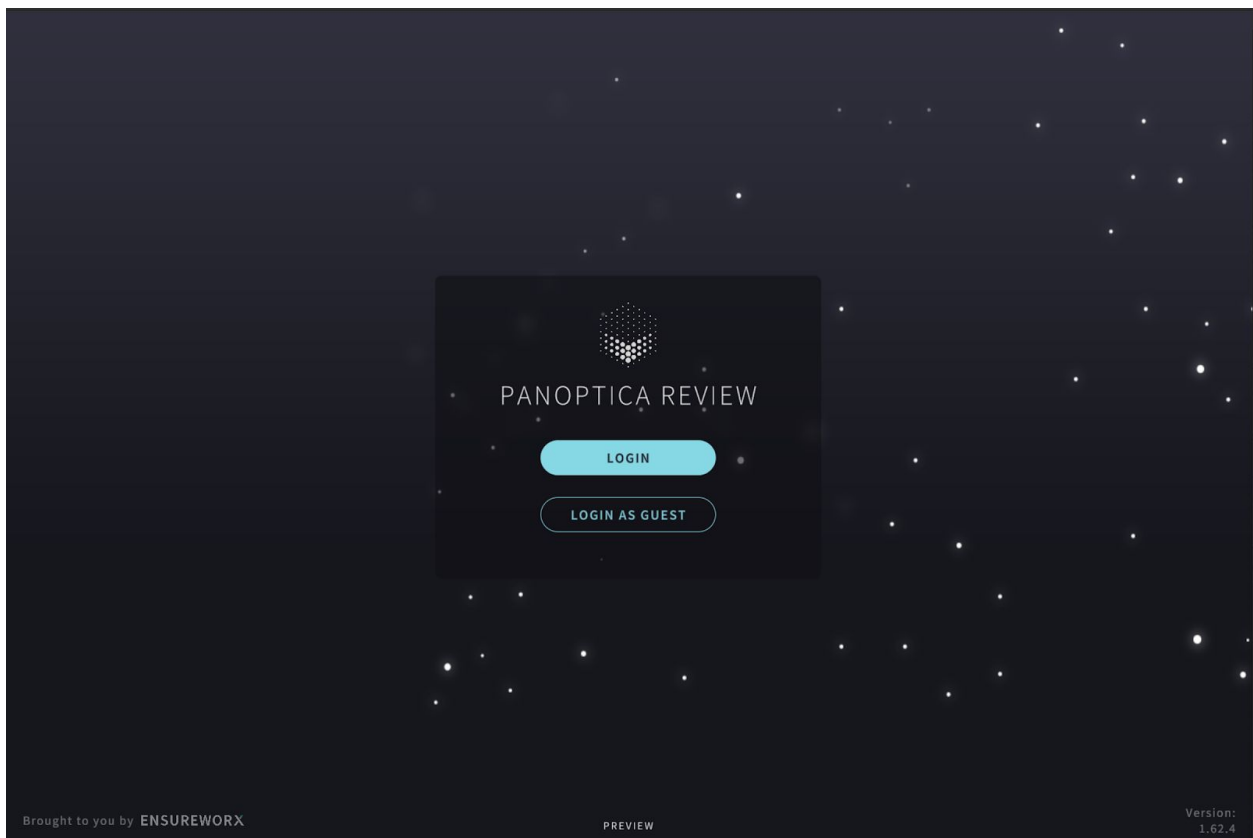
# Getting Started

1. Navigate to your deployed Web Reviewer URL on a compatible web browser.

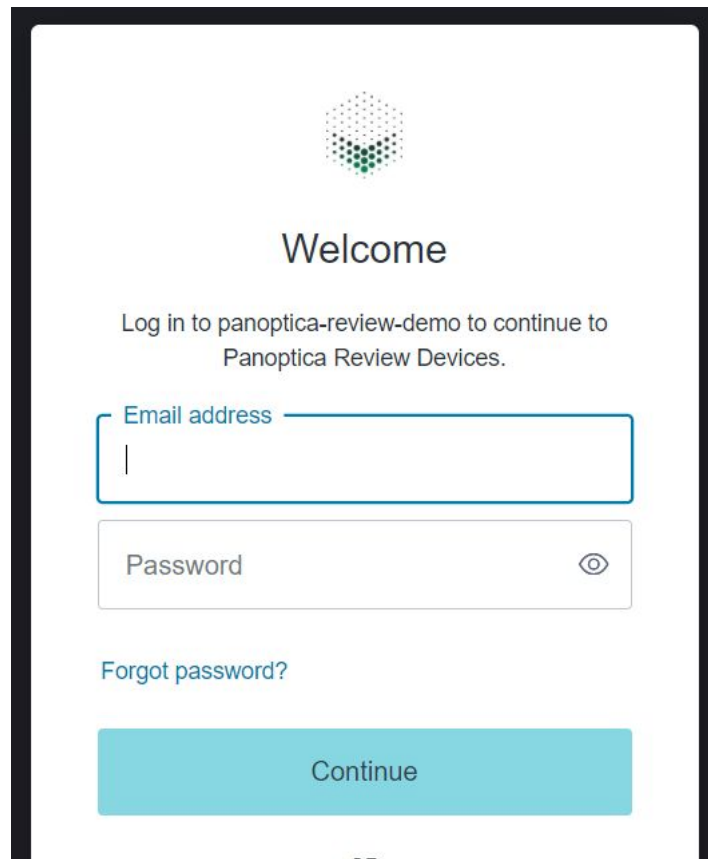
Recently-updated versions of these common web browsers should work properly:

- Chrome
- Firefox
- Microsoft Edge
- Safari
- Opera

2. Click LOGIN:

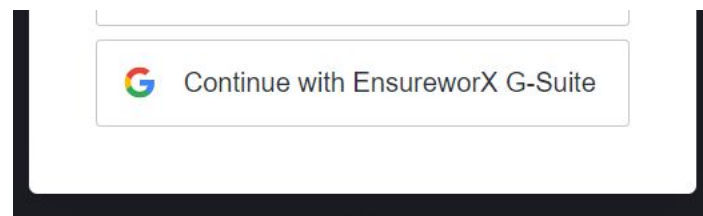


The app will then prompt you to log in to the specified server. Enter your email address and password if you have a known Auth0 user account on this server:



The image shows a login screen with a black border. At the top center is a logo consisting of a cluster of green dots. Below the logo is the word "Welcome" in a large, black, sans-serif font. Underneath "Welcome" is the text "Log in to panoptica-review-demo to continue to Panoptica Review Devices." in a smaller, black, sans-serif font. There are two input fields: the first is labeled "Email address" and has a blue border; the second is labeled "Password" and has a grey border with a grey eye icon on the right side. Below the password field is a link that says "Forgot password?". At the bottom of the form is a large, teal-colored button with the word "Continue" in white, centered text.

**Note:** the server may have additional ways to log in, such as using Google G Suite. Use the method that your company has recommended to you.



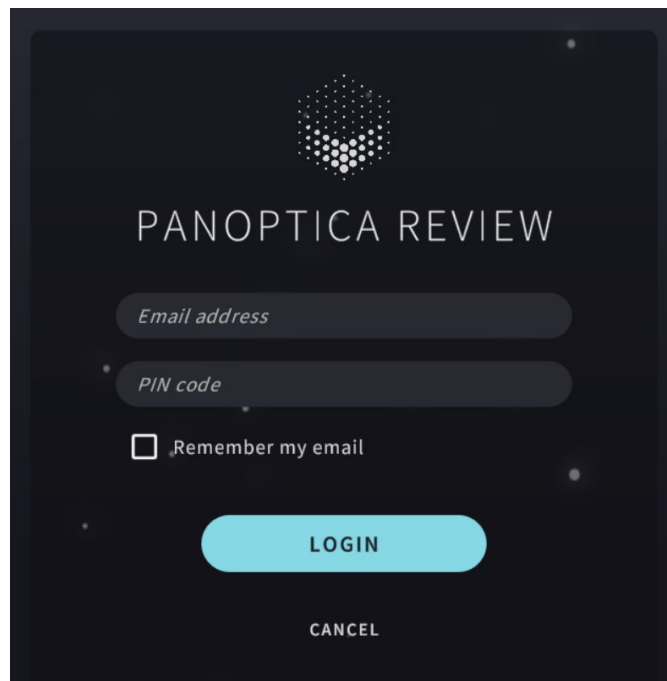
The image shows a single button with a black border. On the left side of the button is the Google logo (a colorful 'G'). To the right of the logo is the text "Continue with EnsureworX G-Suite" in a black, sans-serif font.

3. Proceed through the log in steps. If using an Auth0 username and password, press CONTINUE:

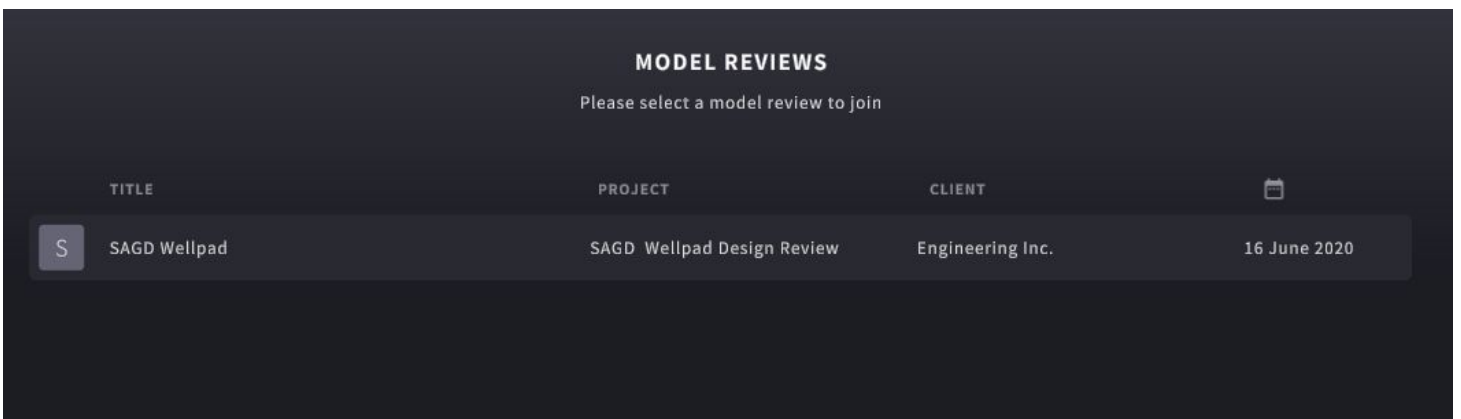


**Note:** if you are having issues logging in, try incognito mode on your browser and repeat steps 1-3.

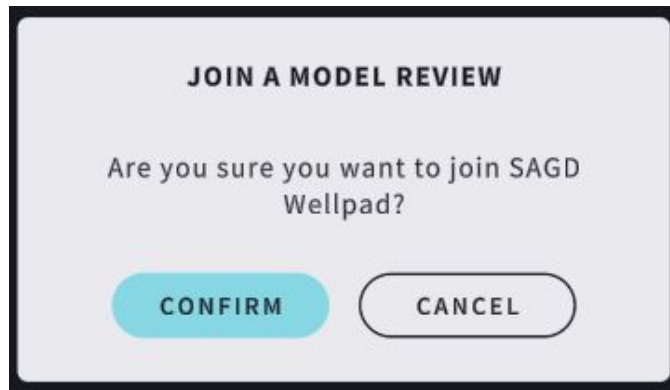
Alternatively, you can login as a Guest with your email and provided PIN code:



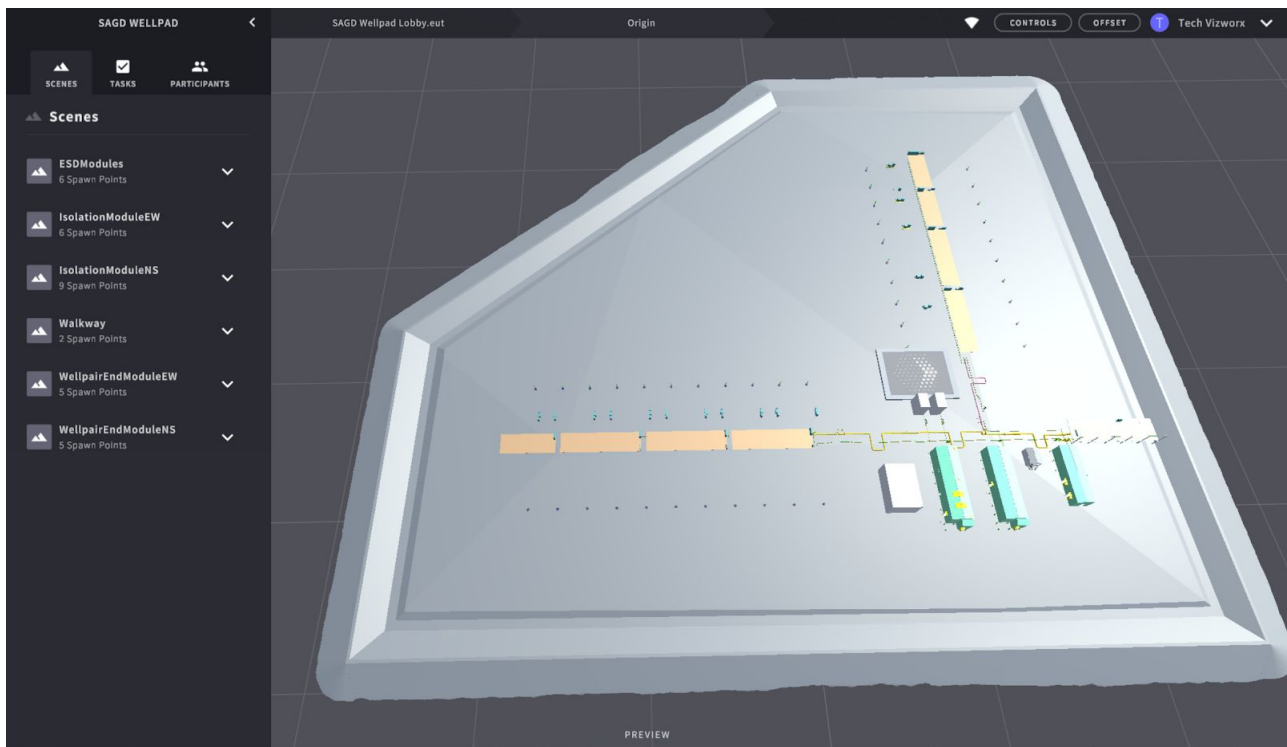
4. After waiting a moment to be logged in, you will arrive at the list of model reviews you have been invited to. Select the **SAGD Wellpad** tile to enter the model review:



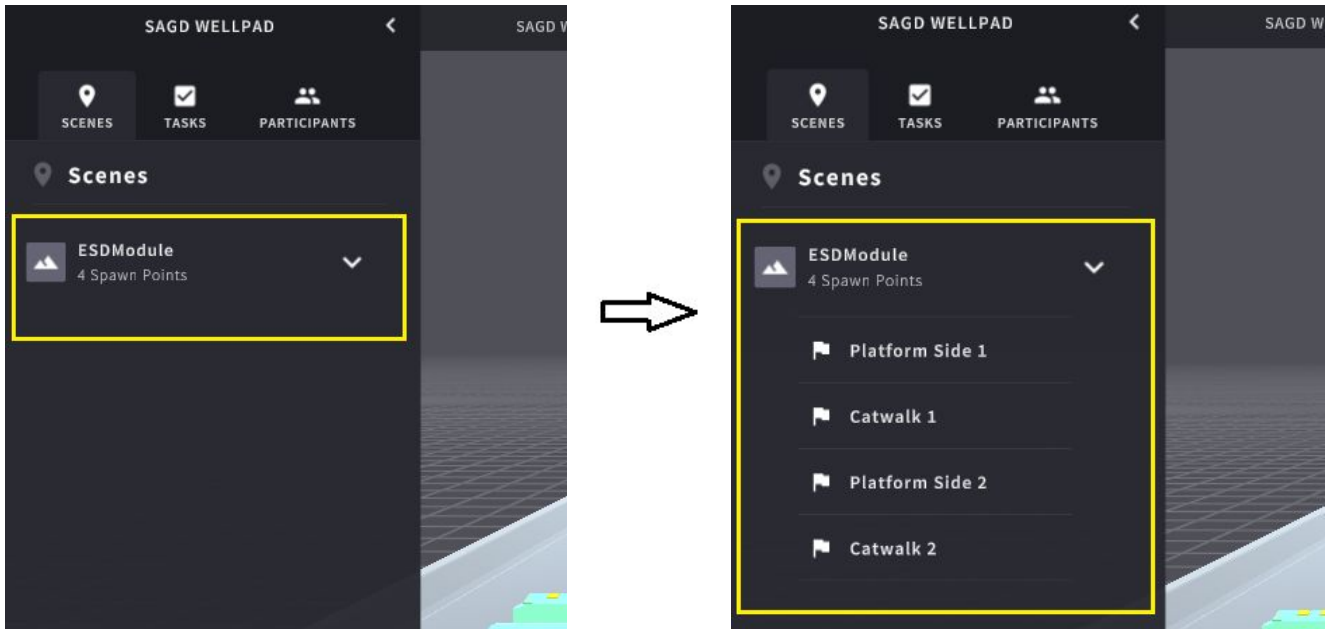
5. Click CONFIRM to enter:



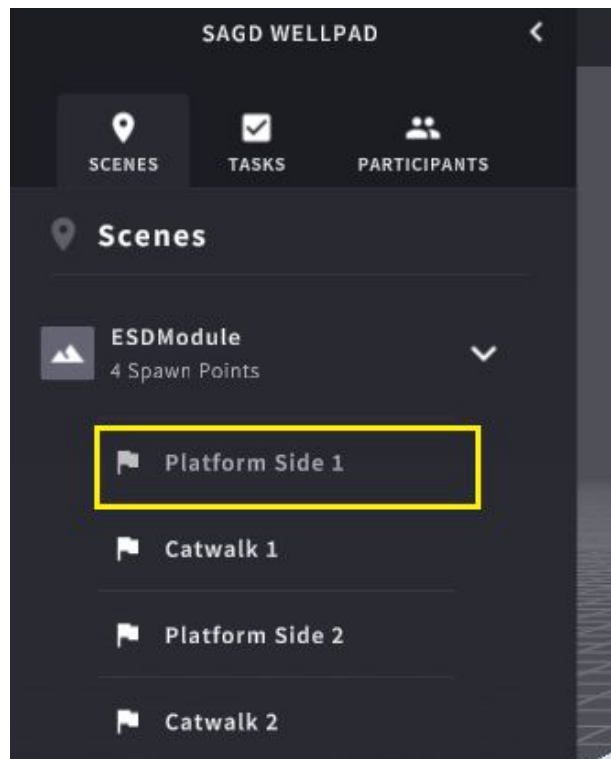
6. If it is your first time joining this model review, you will start in the model review's Lobby:



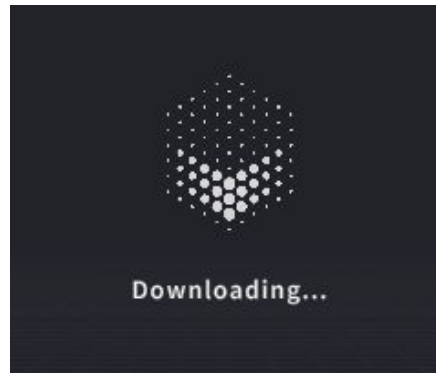
- Next, we will enter a scene in the model review. Click on the **ESD Module** scene on the main menu. This will reveal Spawn Points that can be jumped to in that scene:



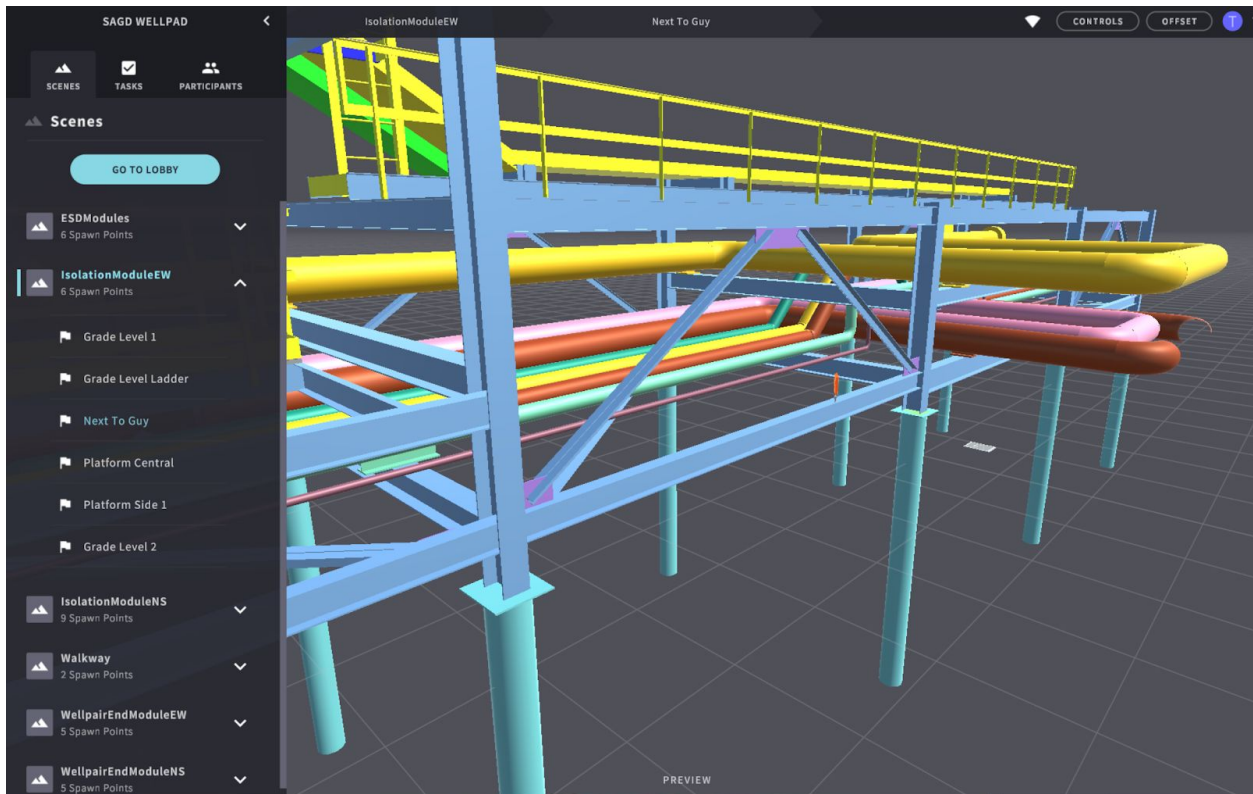
- Click any of the Spawn Points in the list (such as Platform Side 1) to jump into the scene at this location:



9. The scene will take a moment to download:




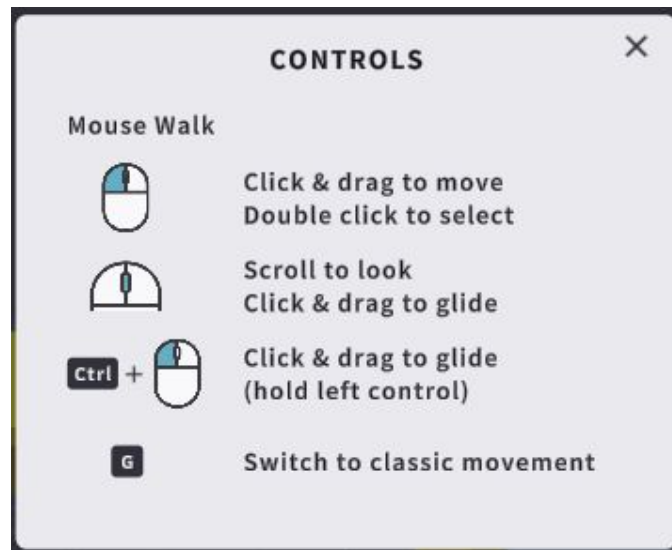
10. After downloading is complete, you will find yourself at your selected Spawn Point location and are now ready to review the scene



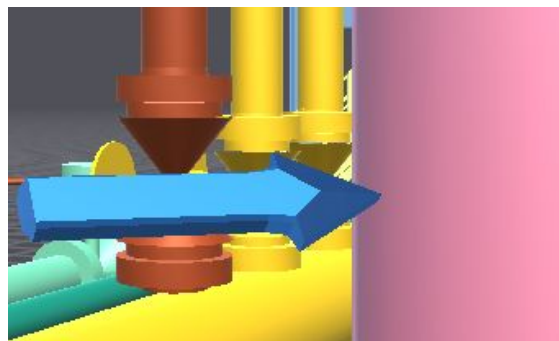
# Controls

## Mouse Walk

By default, **Mouse Walk** is active. You should see the  icon on your mouse. This movement mode can be used to easily **glide around the scene** by left-clicking and dragging your mouse.



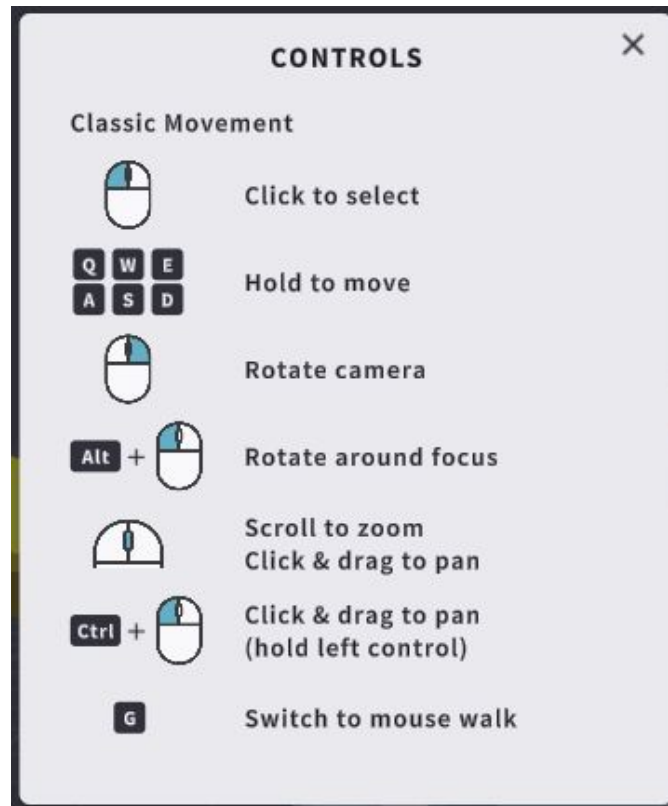
To **select objects** in mouse walk mode, **double click** the left mouse button over an object. You will see your **selection arrow** appear on the object you selected.



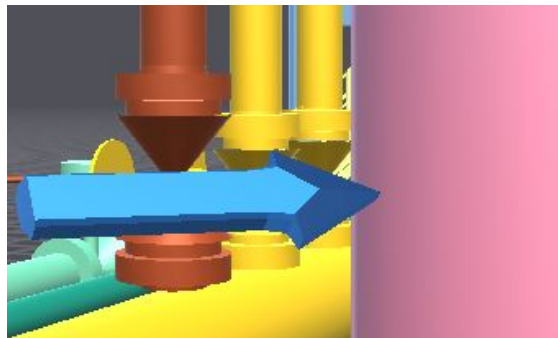


## Classic Movement

The **G** key can be pressed to switch to classic movement. This movement mode uses a combination of mouse and keyboard buttons to **pan around the scene**.



To **select objects** in classic movement mode, simply **click the left mouse button** over an object. You will see your **selection arrow** appear on the object you selected.

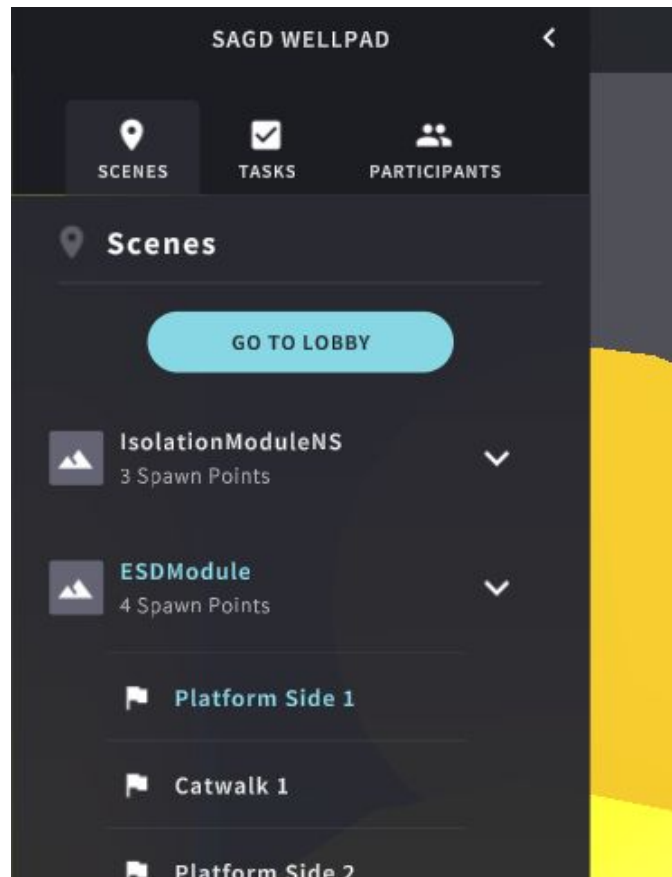


# User Interface

## Scenes Tab

Use the scenes tab to go to a different Spawn Point in your current scene, or load a new scene.

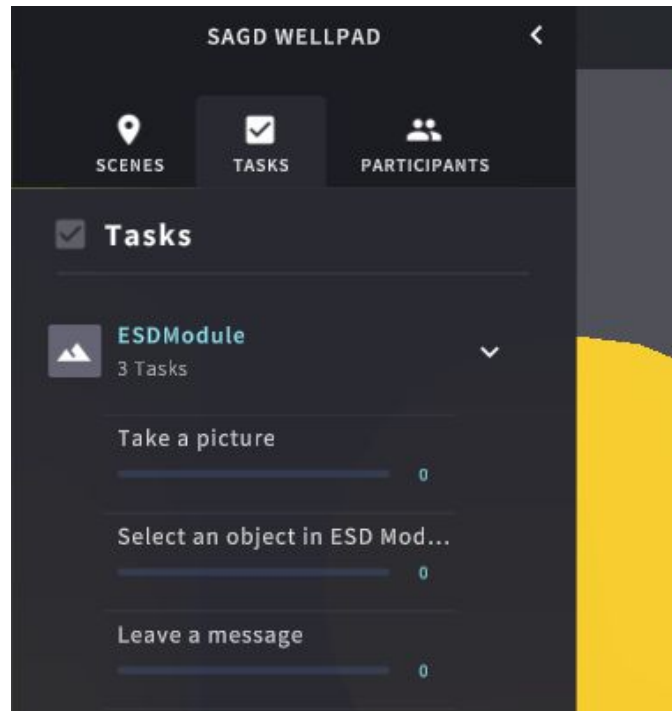
**Spawn Points** are different locations within a scene that you can instantly move to.



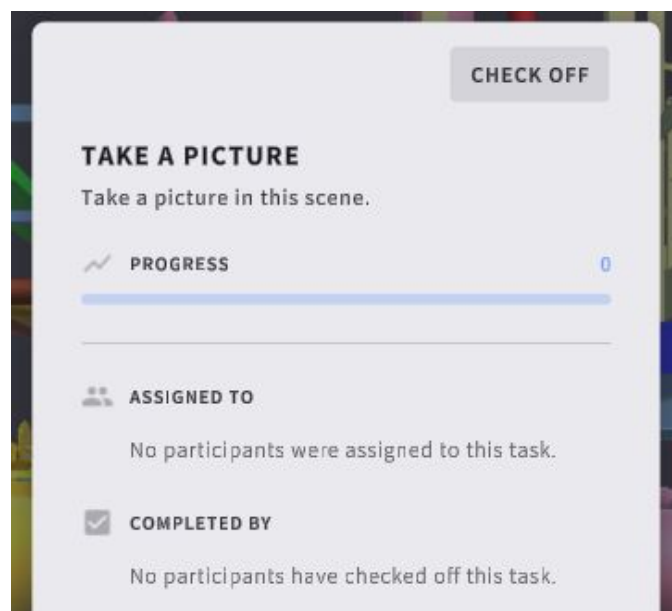
A **Lobby** is a scene that is typically a miniaturized version of the entire project featured in the model review. To go back to the Lobby, click GO TO LOBBY.

## Tasks Tab

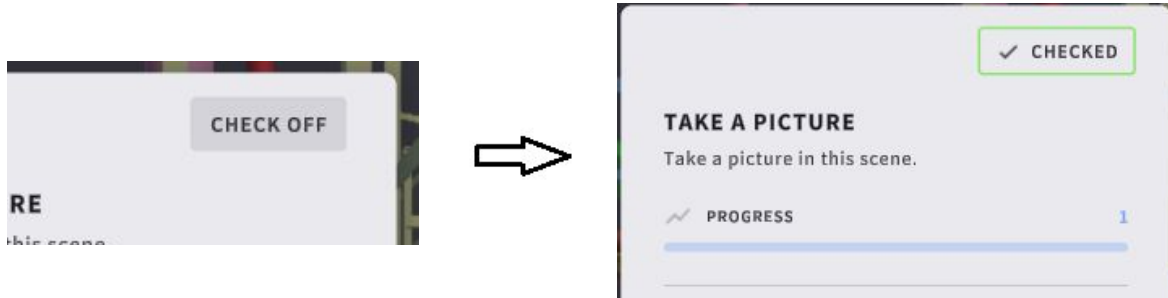
Use the tasks tab to monitor and check off tasks created for your model review.



Clicking a task will bring up a more detailed view of it, where you can see who has also checked off the task, and if it is assigned to anyone specific:

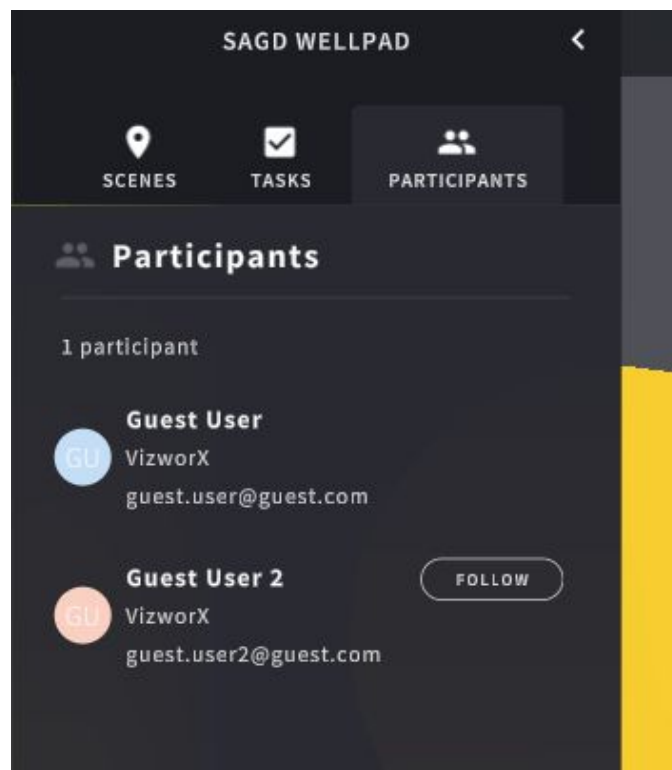


Click the CHECK OFF button to complete the task:



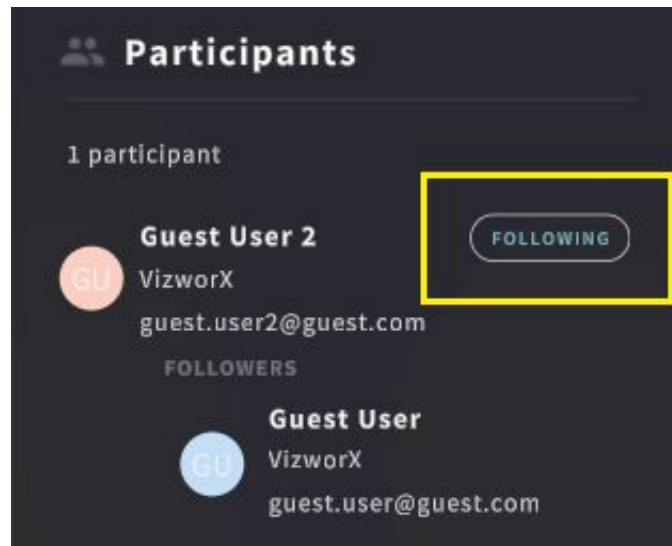
## Participants Tab

Use the participants tab to see who else is in your model review, and to **follow** others.



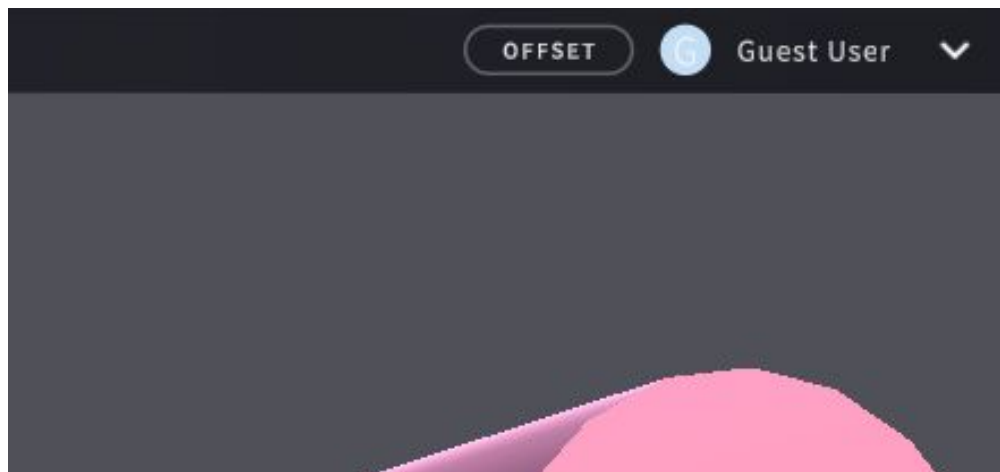
**To follow someone**, click FOLLOW by the user's name who you wish to follow. Upon **following** another user, your scene and spawn point will change to be theirs, as will any offset they apply to their scene. This is useful for allowing a team lead to ensure everyone is with them, for example, especially when reviewing multiple scenes and traversing multiple spawn points.

To **unfollow someone**, simply click the FOLLOWING button by their name:





## Offset

You can move the scene around in small increments by clicking the OFFSET button near the top-right corner of the user interface:




This brings up a menu which allows you to translate and rotate the scene:




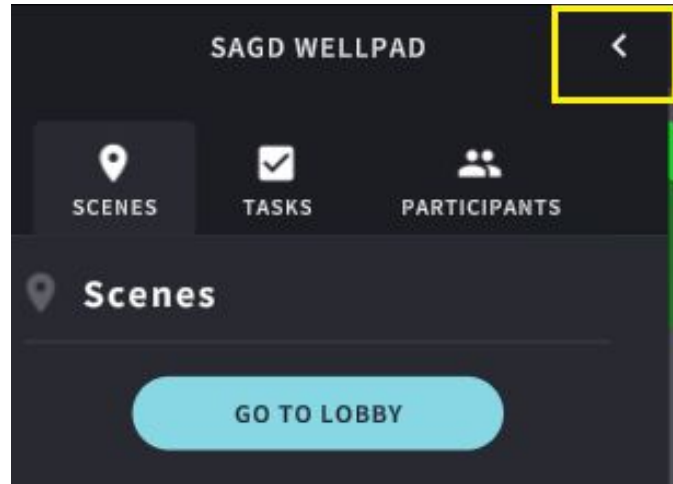
Press   beside your desired axes to adjust the scene in metres or degrees.

**Note:** if you have others following you while adjusting offset, they will see the scene move, too.


To **reset your offset**, click the reset button  on the top-left corner of the adjust offset window.

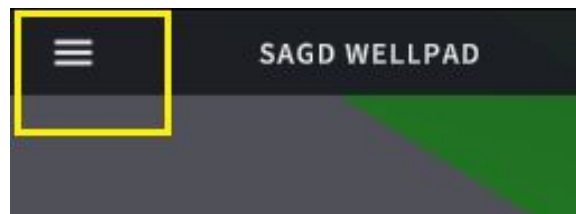
## Hide the Main Menu

To hide the main menu on the left, click the  button:



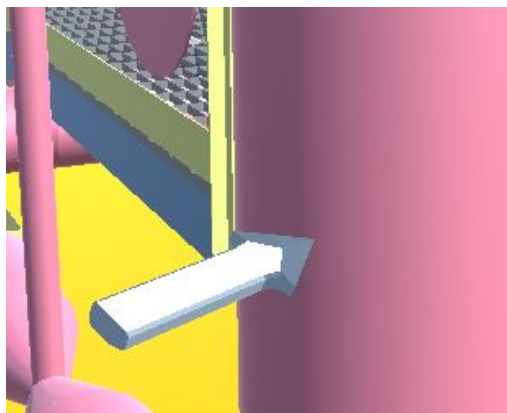
This allows for a larger area to see during your model review.

To bring the main menu back, simply click the  button on the top-left corner of the screen when the main menu is hidden:

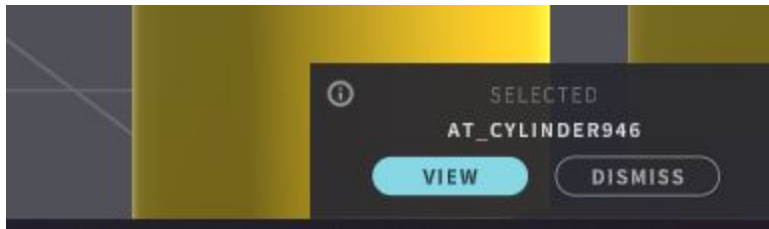


## BIM Data

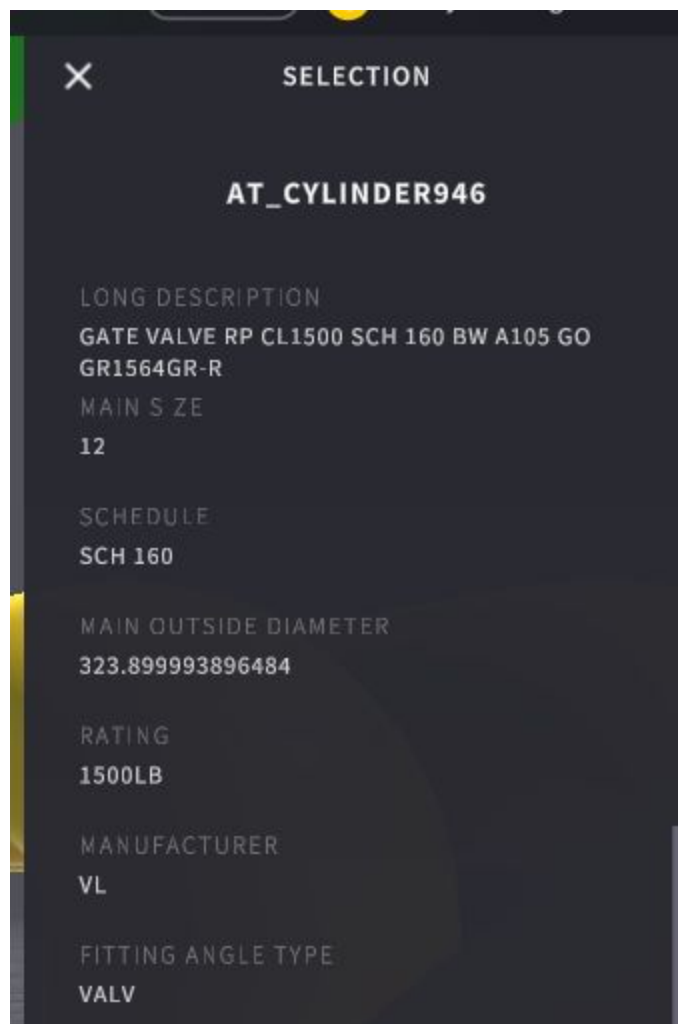
BIM data can be viewed on selected objects. First, select an object so your selection arrow is visible (instructions on how to select in [Mouse Walk](#) and [Classic Movement](#) above):




Now, click on the VIEW button on the bottom-right corner of the screen:



This will bring up the **selection menu** with any data attached to this object to be viewed on the right side of the screen.



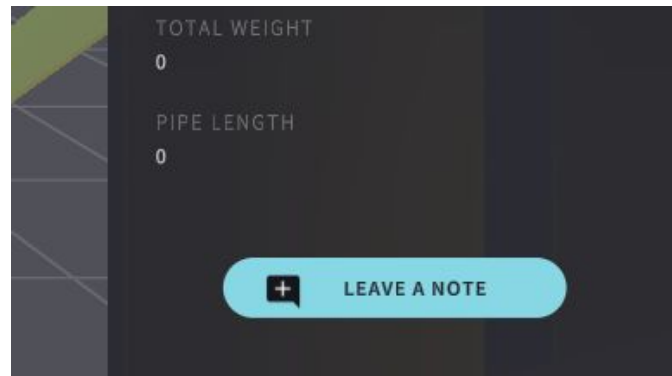
To hide this, simply click away from the selection menu, or click the  button on it.



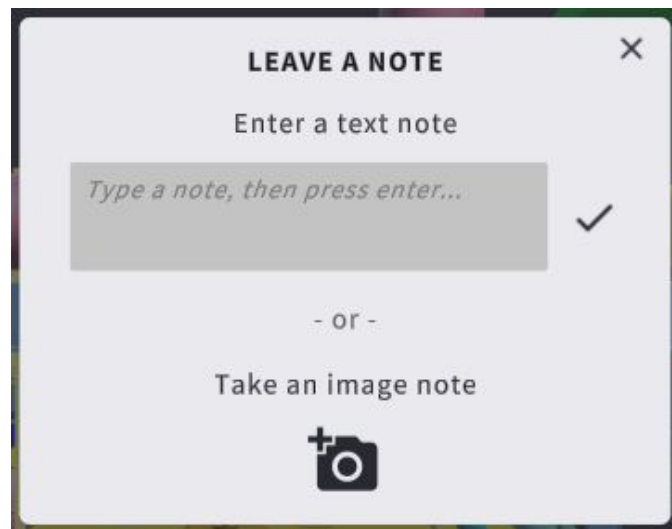
## Creating Notes


**Text** and **photos** can be left in the scene to record findings and opinions in your model review.


To create a note, **first select an object**, and then click the LEAVE A NOTE button on the bottom-right corner of the screen:



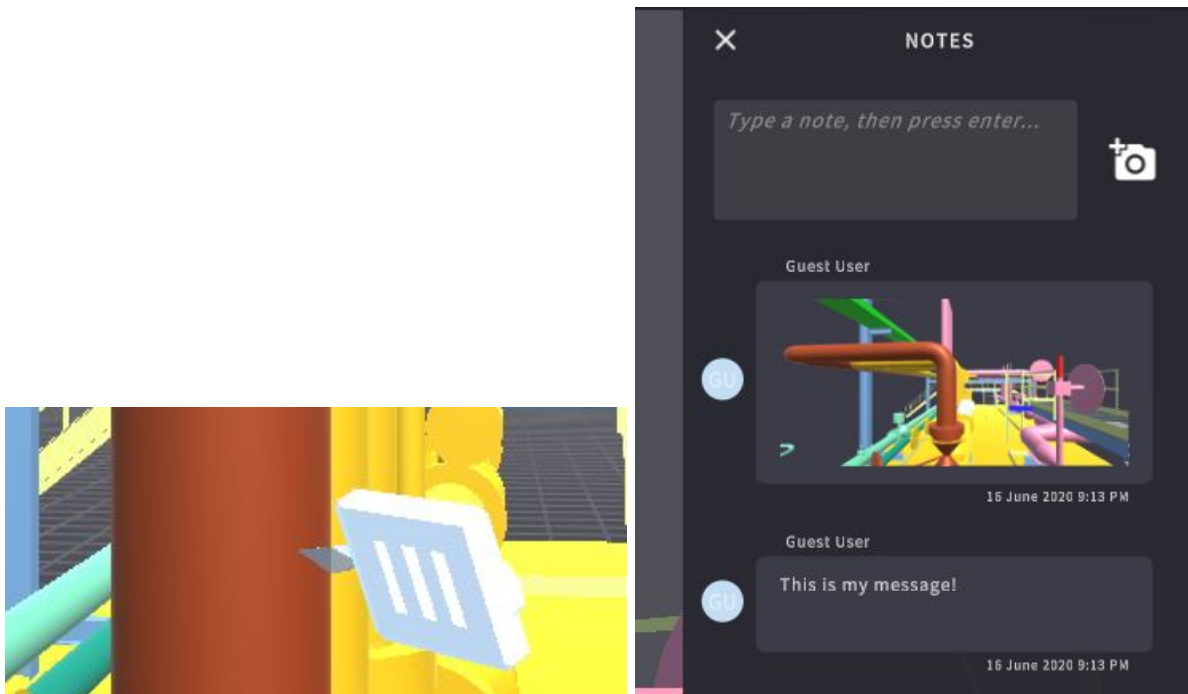
This will bring up the note-taking window, where you can create a text note or take a photo for others to see:



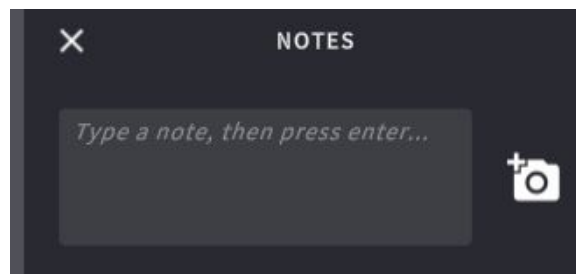
To create a text note, type in your message in the box, and then press enter to submit it or 

To create a photo, simply click the camera button 

A **rotating note icon** will appear in the scene where your selection arrow was, and your new notes will be visible on the right side of the screen:



You can add more notes to this collection of notes, called a **thread**, by using the text box and photo button there.



Other participants can see your notes, and they can add their own notes to your thread.

Click on rotating note icons in the scene to **view the messages** left by other participants.

